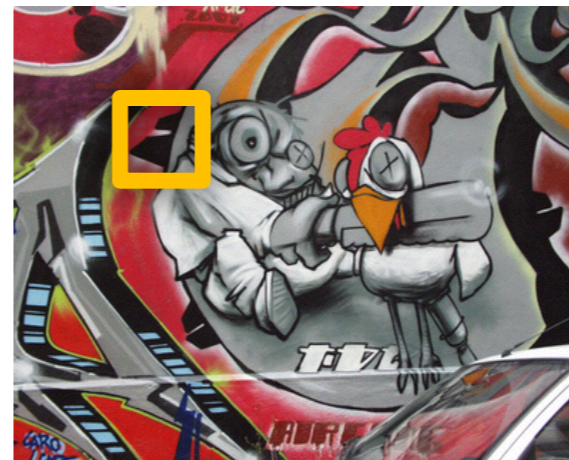


# CSC 589 Introduction to Computer Vision

## Lecture 16

### More on Harris Corner Detection, Mid-term Review, and Blob Detection



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Spring, 2014

American University

# A bit of mid-term review

Questions: What is an unsharp mask? Is it a linear filter?

$$g_{\text{unsharp}} = f(1 - \gamma h_{\text{blur}} * f).$$

# A bit of mid-term review

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# A bit of mid-term review

Questions: What is Difference of Gaussians? Laplacian kernel?  
What are their relationships? Can you plot the functions?

An example of laplacian kernel

0	-1	0
-1	4	-1
0	-1	0

-1	-1	-1
-1	8	-1
-1	-1	-1

What happens if you apply the above kernel to images?  
What is the difference between laplacian and sobel filter in terms of edge detection?

Original



Laplacian



Sobel X



Sobel Y

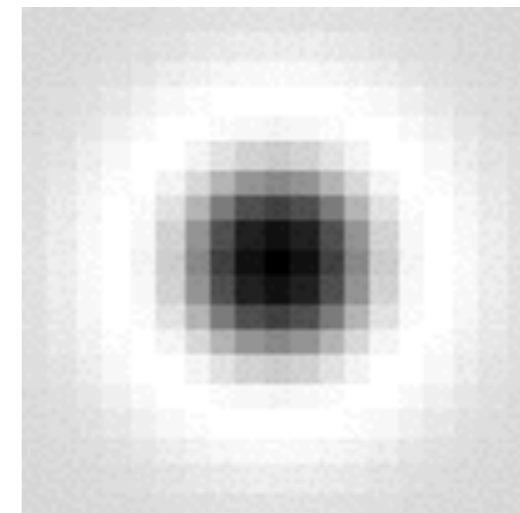
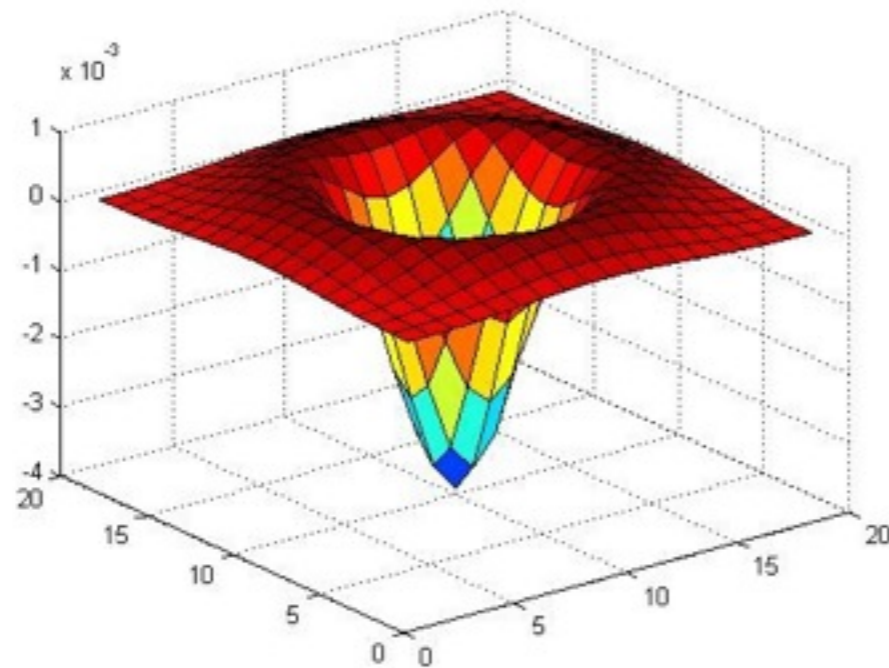


# A bit of mid-term review

Questions: What is Difference of Gaussians? Laplacian kernel?  
What are their relationships? Can you plot the functions?



- The *Laplacian of Gaussian (LoG)*

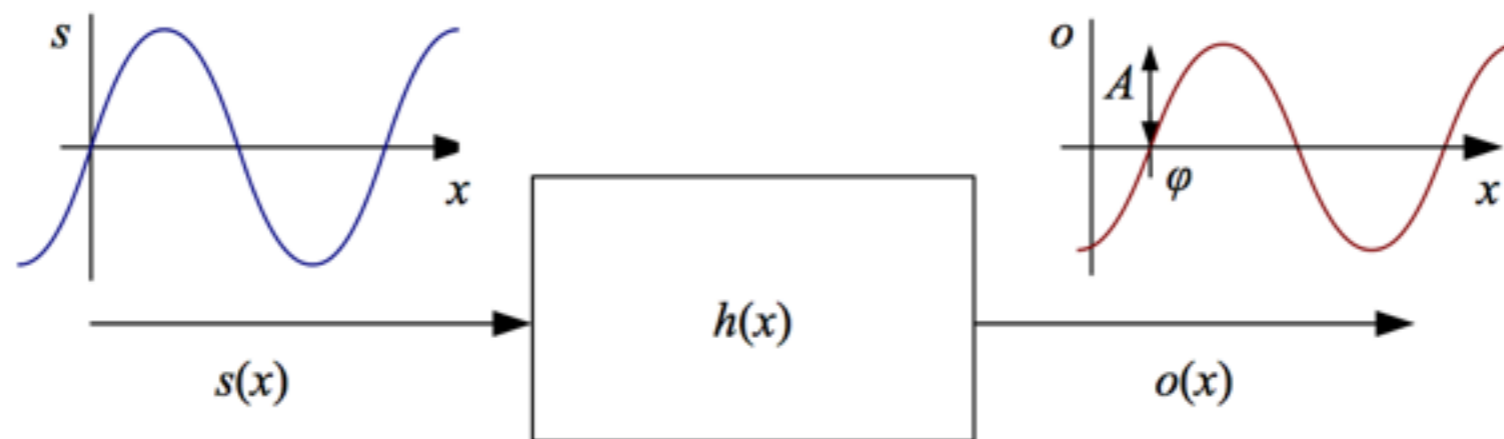


$$\nabla^2 g = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2}$$

(very similar to a Difference of Gaussians (DoG) – i.e. a Gaussian minus a slightly smaller Gaussian)

# A bit of mid-term review

Fourier Transform of a sinusoid is a sinusoid


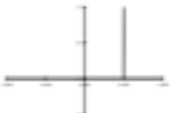



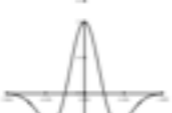
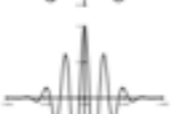
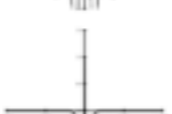
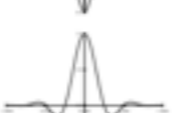


Questions: What are Fourier transform of Gaussian, Box Filter, Laplacian functions?

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# A bit of mid-term review

Name	Signal	Transform
impulse	 $\delta(x)$	$1$
shifted impulse	 $\delta(x - u)$	$e^{-j\omega u}$
box filter	 $\text{box}(x/a)$	$a\text{sinc}(a\omega)$
tent	 $\text{tent}(x/a)$	$a\text{sinc}^2(a\omega)$
Gaussian	 $G(x; \sigma)$	$\frac{\sqrt{2\pi}}{\sigma} G(\omega; \sigma^{-1})$
Laplacian of Gaussian	 $(\frac{x^2}{\sigma^4} - \frac{1}{\sigma^2})G(x; \sigma)$	$-\frac{\sqrt{2\pi}}{\sigma} \omega^2 G(\omega; \sigma^{-1})$
Gabor	 $\cos(\omega_0 x)G(x; \sigma)$	$\frac{\sqrt{2\pi}}{\sigma} G(\omega \pm \omega_0; \sigma^{-1})$
unsharp mask	 $(1 + \gamma)\delta(x) - \gamma G(x; \sigma)$	$(1 + \gamma) - \frac{\sqrt{2\pi}\gamma}{\sigma} G(\omega; \sigma^{-1})$
windowed sinc	 $\text{rcos}(x/(aW)) \text{sinc}(x/a)$	(see Figure 3.29)

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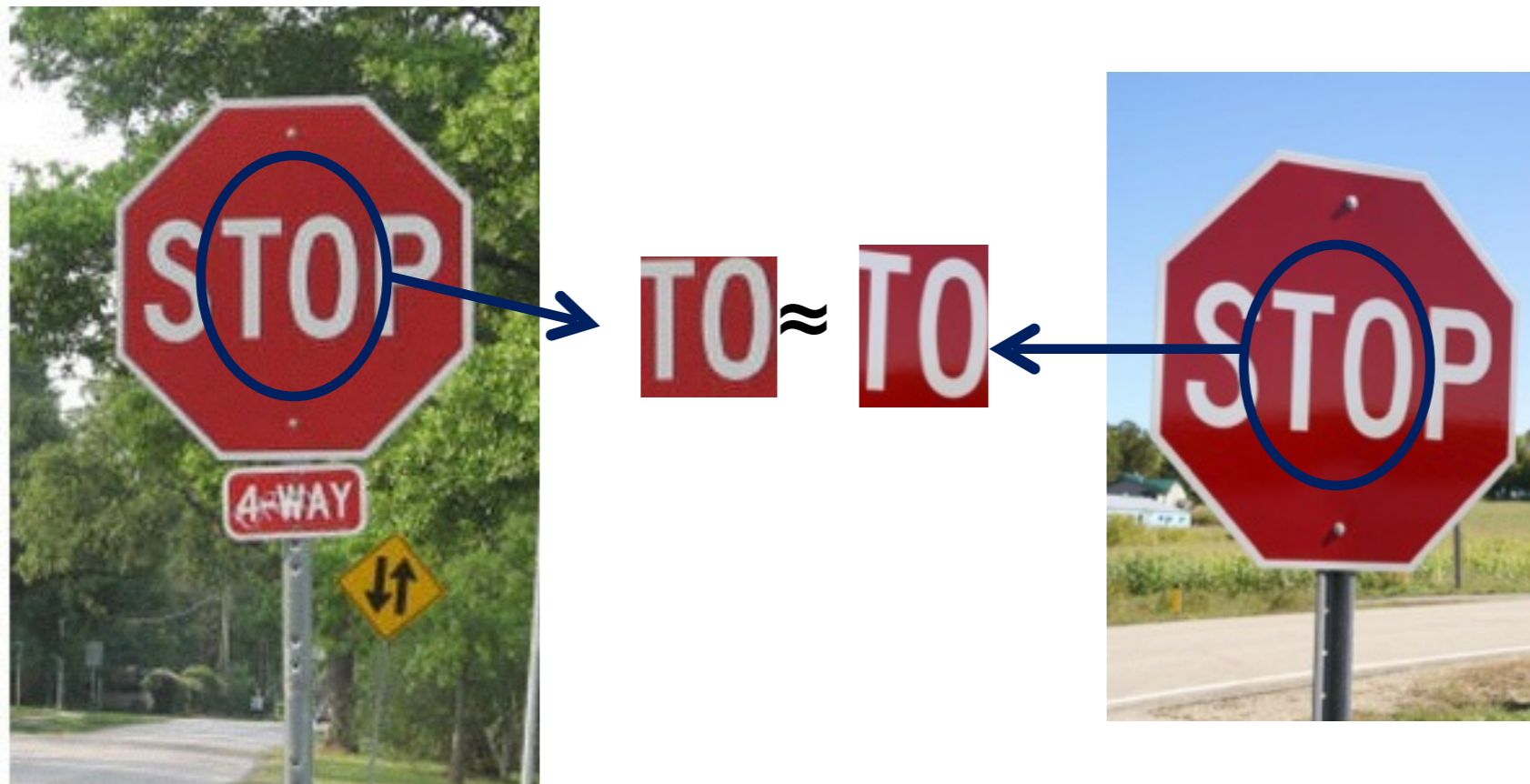
# A bit of mid-term review

Name	Kernel	Transform	Plot
box-3	$\frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix}$	$\frac{1}{3}(1 + 2 \cos \omega)$	
box-5	$\frac{1}{5} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \end{bmatrix}$	$\frac{1}{5}(1 + 2 \cos \omega + 2 \cos 2\omega)$	
linear	$\frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}$	$\frac{1}{2}(1 + \cos \omega)$	
binomial	$\frac{1}{16} \begin{bmatrix} 1 & 4 & 6 & 4 & 1 \end{bmatrix}$	$\frac{1}{4}(1 + \cos \omega)^2$	
Sobel	$\frac{1}{2} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$	$\sin \omega$	
corner	$\frac{1}{2} \begin{bmatrix} -1 & 2 & -1 \end{bmatrix}$	$\frac{1}{2}(1 - \cos \omega)$	

**Table 3.3** Fourier transforms of the separable kernels shown in Figure 3.14.

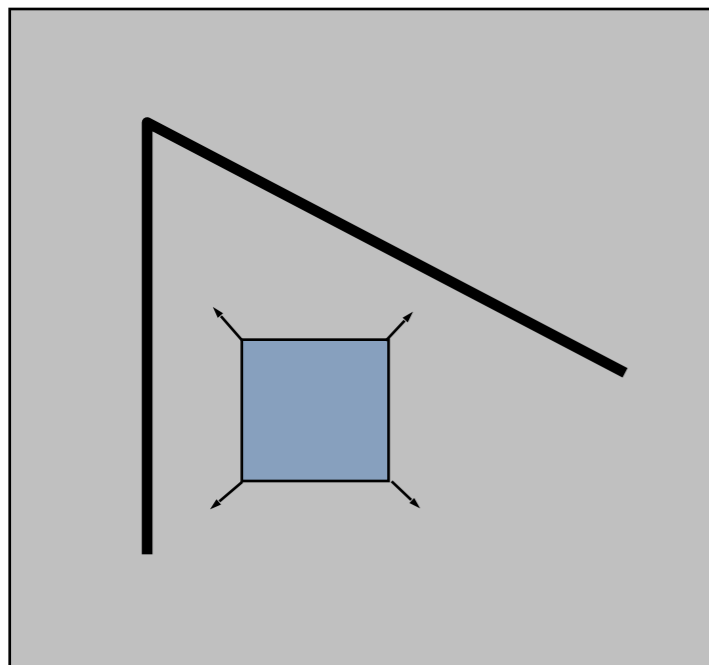
# This section: correspondence and alignment

- Correspondence: matching points, patches, edges, or regions across images

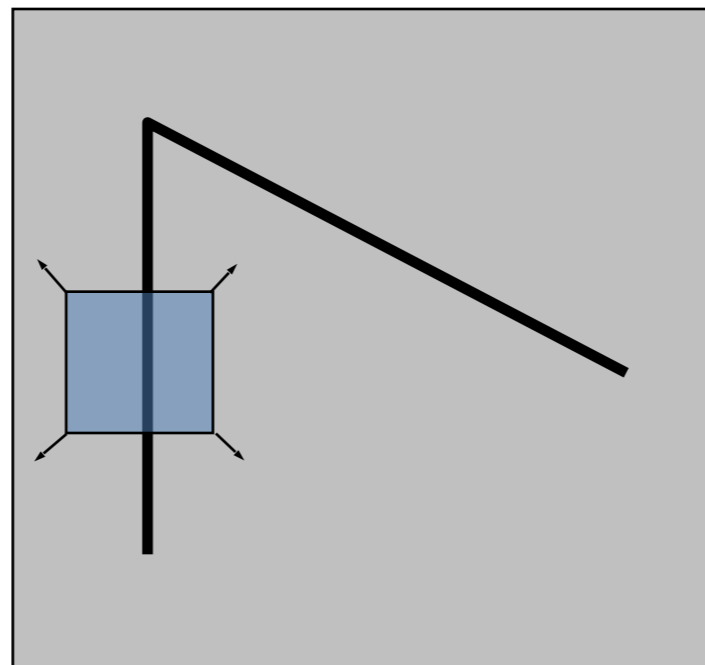


# Local measure of feature uniqueness

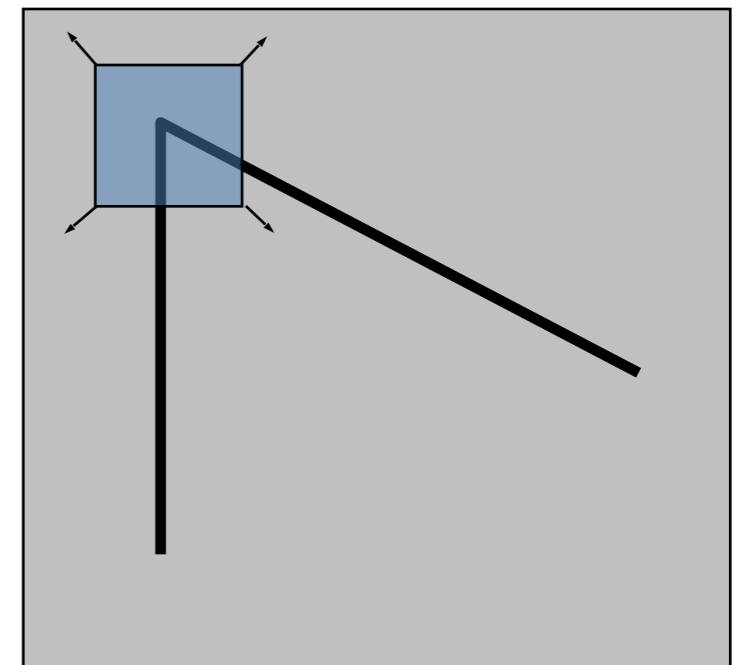
- How does the window change when you shift it?
- Shifting the window in any direction causes a big change



“flat” region:  
no change in all  
directions



“edge”:  
no change along the  
edge direction

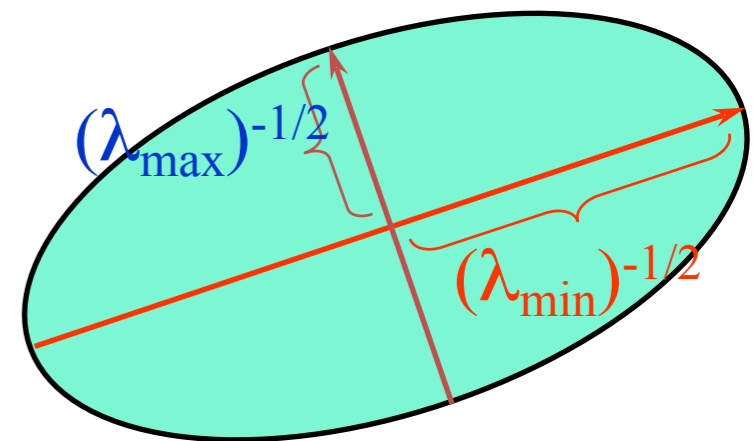
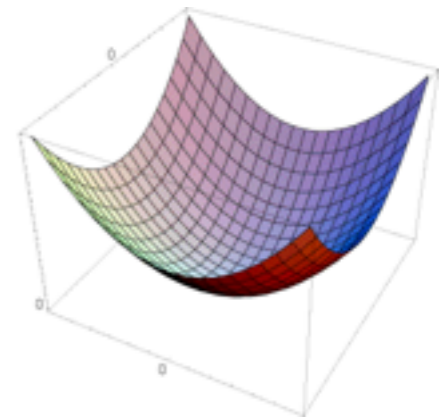
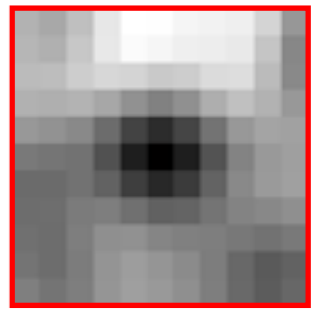


“corner”:  
significant change in  
all directions

# Review: Harris corner detector

- Approximate distinctiveness by local auto-correlation.
- Approximate local auto-correlation by second moment matrix
- Quantify distinctiveness (or cornerness) as function of the eigenvalues of the second moment matrix.
- But we don't actually need to compute the eigenvalues by using the determinant and trace of the second moment matrix.

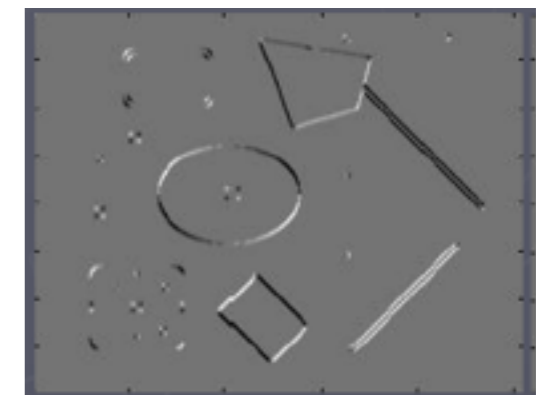
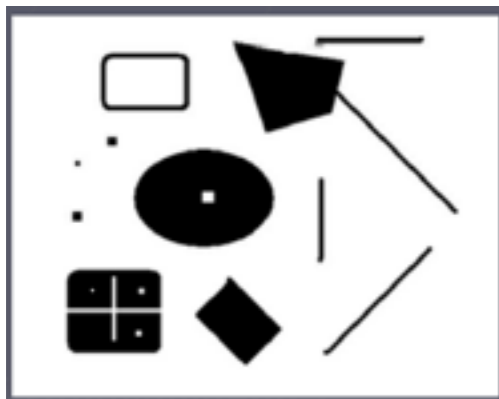
$E(u, v)$



# Corners as distinctive interest points

$$M = \sum \begin{bmatrix} I_x I_x & I_x I_y \\ I_x I_y & I_y I_y \end{bmatrix}$$

2 x 2 matrix of image derivatives (averaged in neighborhood of a point)



Notation:

$$I_x \Leftrightarrow \frac{\partial I}{\partial x}$$

$$I_y \Leftrightarrow \frac{\partial I}{\partial y}$$

$$I_x I_y \Leftrightarrow \frac{\partial I}{\partial x} \frac{\partial I}{\partial y}$$

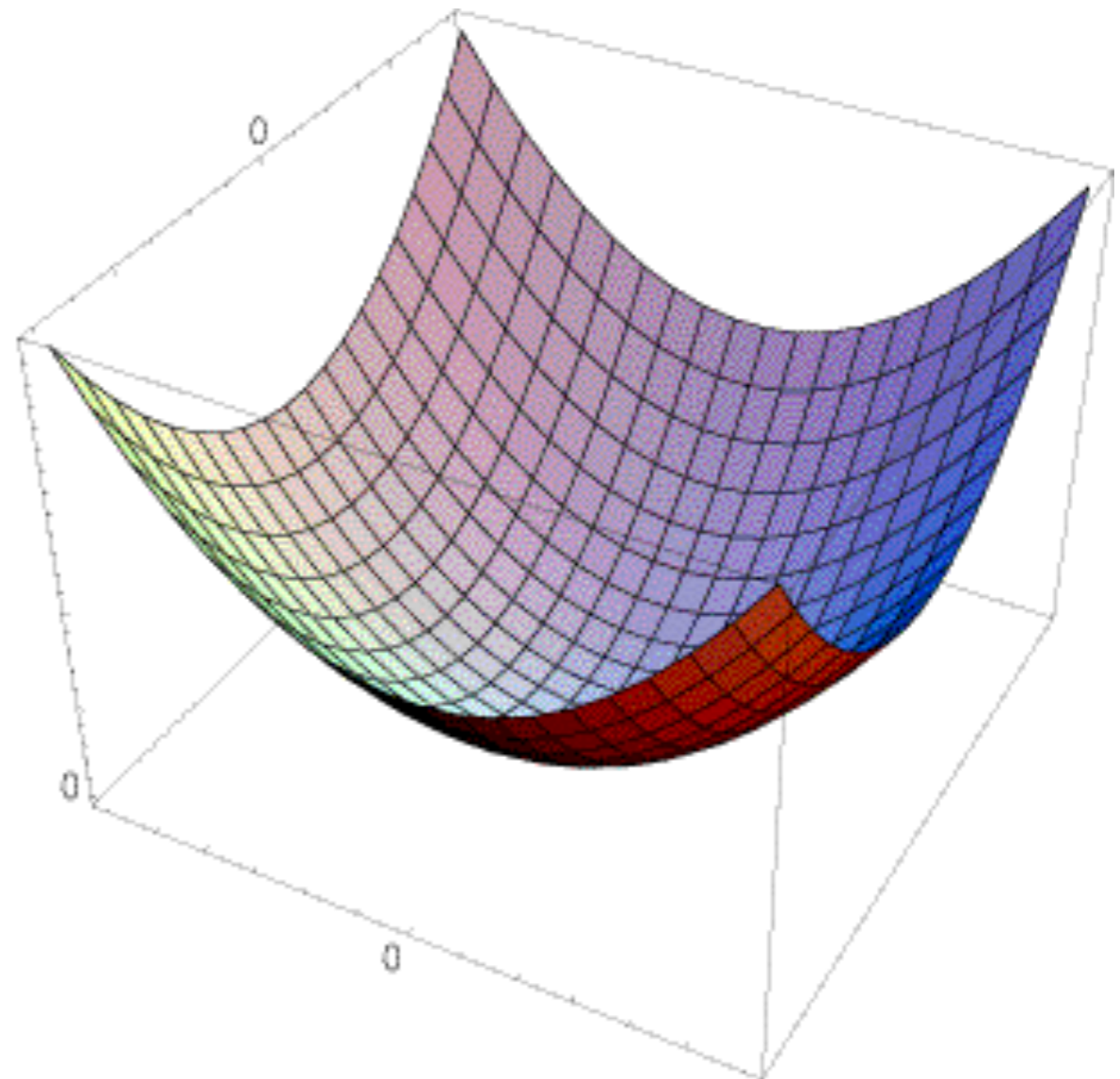


# Interpreting the second moment matrix

The surface  $E(u,v)$  is locally approximated by a quadratic form. Let's try to understand its shape.

$$E(u, v) \approx [u \ v] M \begin{bmatrix} u \\ v \end{bmatrix}$$

$$M = \sum_{x,y} \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$





# Quick eigenvalue/eigenvector review

The **eigenvectors** of a matrix **A** are the vectors **x** that satisfy:

$$Ax = \lambda x$$

The scalar  $\lambda$  is the **eigenvalue** corresponding to **x**

– The eigenvalues are found by solving:

$$\det(A - \lambda I) = 0$$

– In our case, **A** = **H** is a 2x2 matrix, so we have

– The solution:

$$\det \begin{bmatrix} h_{11} - \lambda & h_{12} \\ h_{21} & h_{22} - \lambda \end{bmatrix} = 0$$

Once you know  $\lambda_{\pm} = \frac{1}{2} \left[ (h_{11} + h_{22}) \pm \sqrt{4h_{12}h_{21} + (h_{11} - h_{22})^2} \right]$

$$\begin{bmatrix} h_{11} - \lambda & h_{12} \\ h_{21} & h_{22} - \lambda \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 0$$

# Quick eigenvalue/eigenvector review

- The solution:

$$\lambda_{\pm} = \frac{1}{2} \left[ (h_{11} + h_{22}) \pm \sqrt{4h_{12}h_{21} + (h_{11} - h_{22})^2} \right]$$

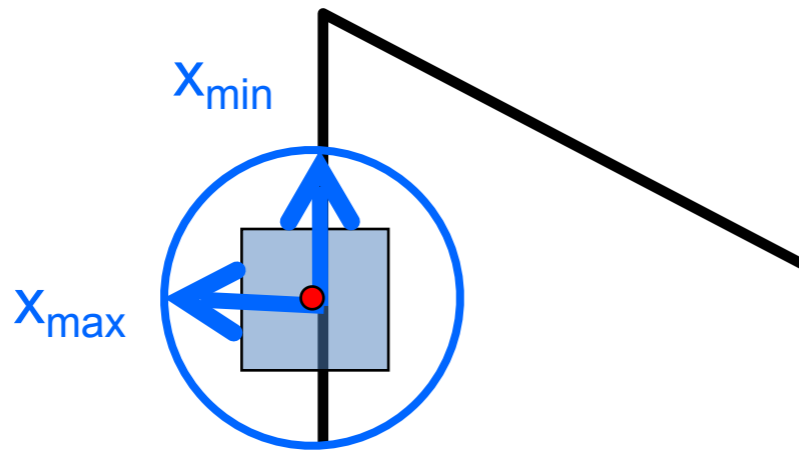
Once you know  $\lambda$ , you find the eigenvectors by solving

$$\begin{bmatrix} h_{11} - \lambda & h_{12} \\ h_{21} & h_{22} - \lambda \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 0$$

Symmetric, square matrix: eigenvectors are mutually orthogonal

# Corner detection: the math

$$E(u, v) \approx \begin{bmatrix} u & v \end{bmatrix} \underbrace{\begin{bmatrix} A & B \\ B & C \end{bmatrix}}_H \begin{bmatrix} u \\ v \end{bmatrix}$$



$H$

$$Hx_{\max} = \lambda_{\max}x_{\max}$$

$$Hx_{\min} = \lambda_{\min}x_{\min}$$

## Eigenvalues and eigenvectors of $H$

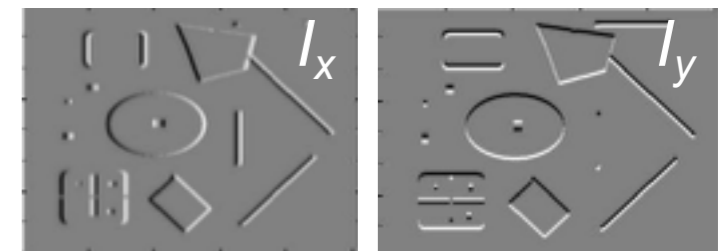
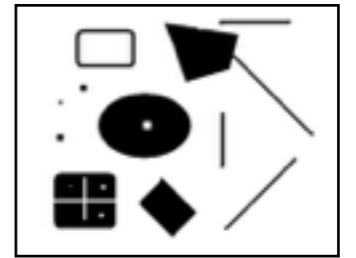
- Define shift directions with the smallest and largest change in error
- $x_{\max}$  = direction of largest increase in  $E$
- $\lambda_{\max}$  = amount of increase in direction  $x_{\max}$
- $x_{\min}$  = direction of smallest increase in  $E$
- $\lambda_{\min}$  = amount of increase in direction  $x_{\min}$

# Harris Detector [Harris88]

- Second moment matrix

$$\mu(\sigma_I, \sigma_D) = g(\sigma_I) * \begin{bmatrix} I_x^2(\sigma_D) & I_x I_y(\sigma_D) \\ I_x I_y(\sigma_D) & I_y^2(\sigma_D) \end{bmatrix}$$

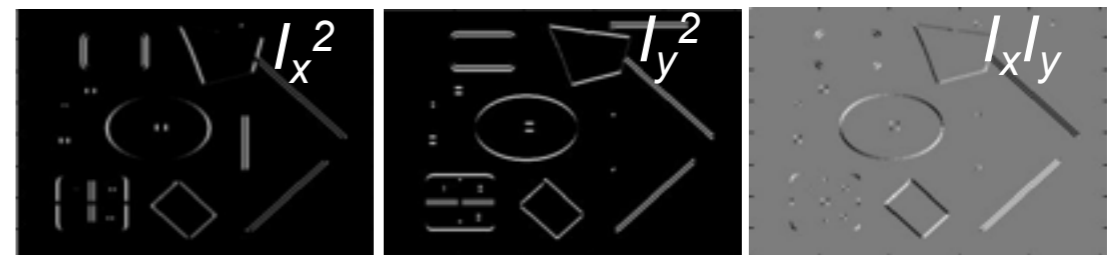
1. Image derivatives  
(optionally, blur first)



$$\det M = \lambda_1 \lambda_2$$

$$\text{trace } M = \lambda_1 + \lambda_2$$

2. Square of derivatives



3. Gaussian filter  $g(\sigma_I)$

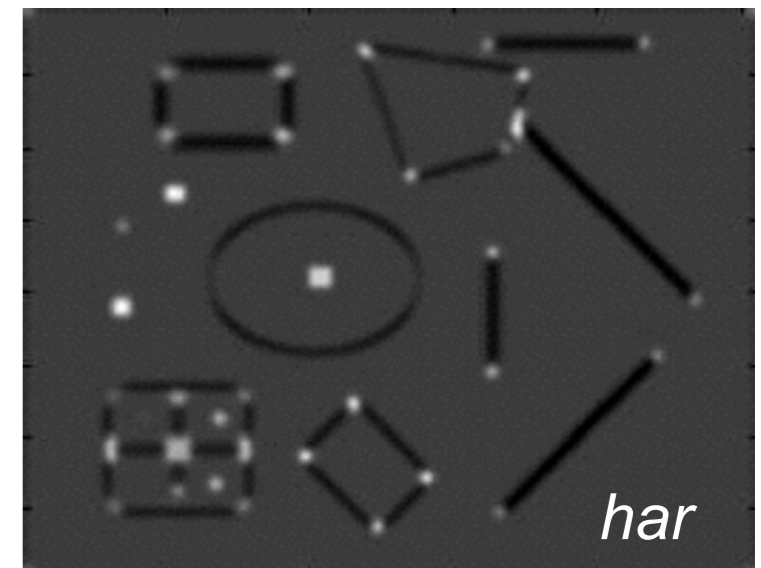


4. Cornerness function – both eigenvalues are strong

$$har = \det[\mu(\sigma_I, \sigma_D)] - \alpha [\text{trace}(\mu(\sigma_I, \sigma_D))]^2 =$$

$$g(I_x^2)g(I_y^2) - [g(I_x I_y)]^2 - \alpha [g(I_x^2) + g(I_y^2)]^2$$

5. Non-maxima suppression



So far: can localize in x-y, but not scale





# Scale Space



Scale-space representation  $L(x, y; t)$  at scale  $t = 0$ , corresponding to the original image  $f$



Scale-space representation  $L(x, y; t)$  at scale  $t = 1$



Scale-space representation  $L(x, y; t)$  at scale  $t = 4$



Scale-space representation  $L(x, y; t)$  at scale  $t = 16$

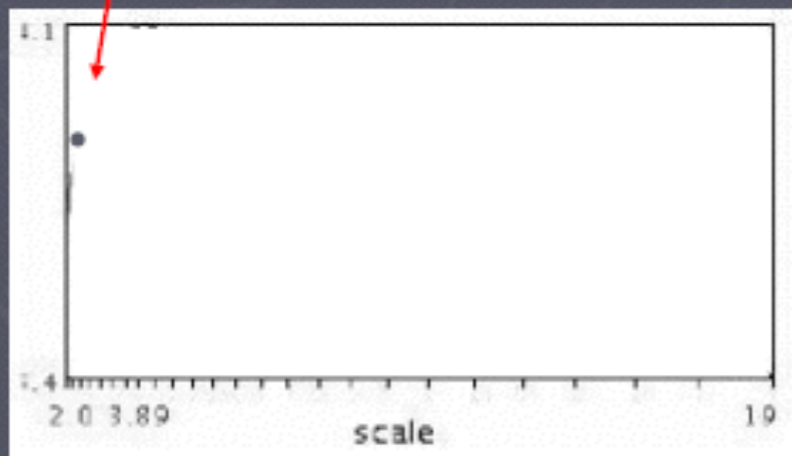
For an given image  $f(x,y)$

$$g(x, y; t) = \frac{1}{2\pi t} e^{-(x^2+y^2)/2t}$$

$$L(\cdot, \cdot; t) = g(\cdot, \cdot; t) * f(\cdot, \cdot)$$

# Automatic scale selection

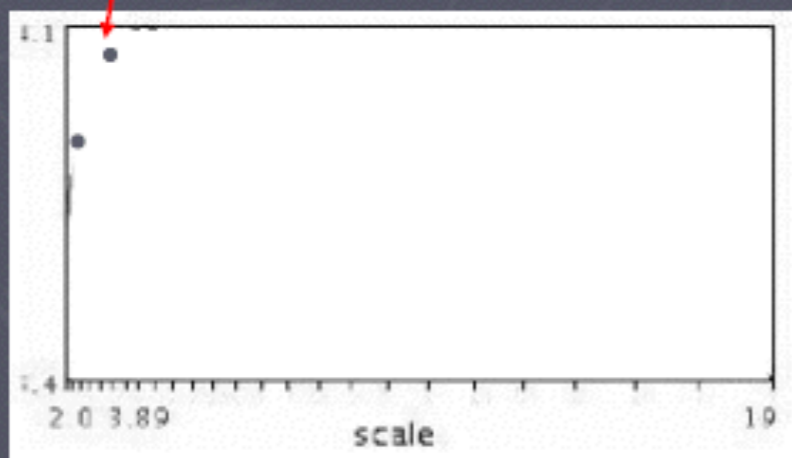
Lindeberg et al.,  
1996



$$f(I_{i_1..i_m}(x, \sigma))$$



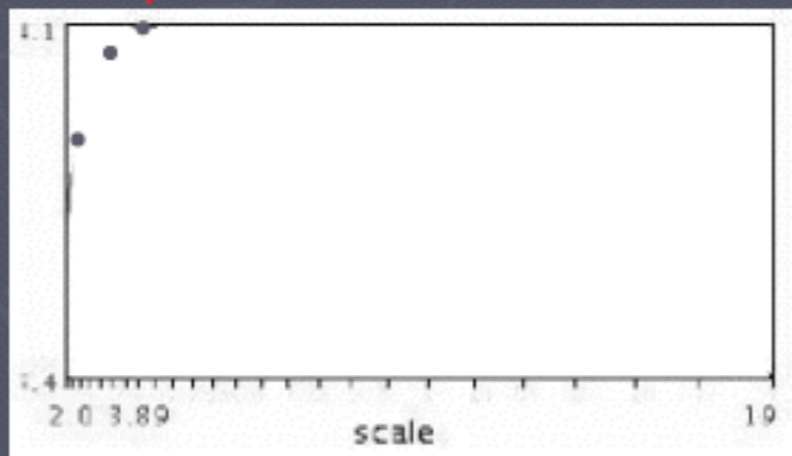
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$



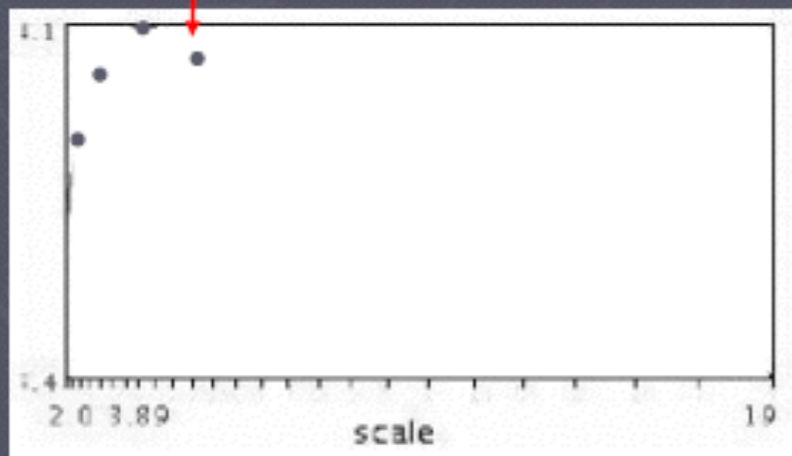
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$



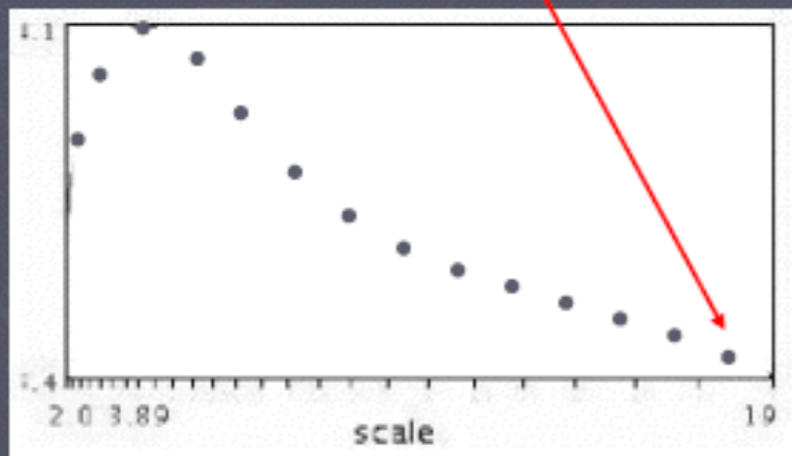
# Automatic scale selection



$$f(I_{i_1..i_m}(x, \sigma))$$



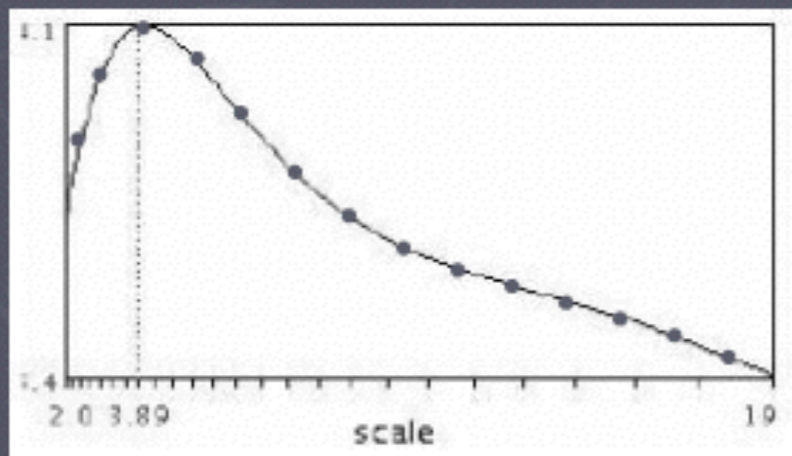
# Automatic scale selection



$$f(I_{i_1 \dots i_m}(x, \sigma))$$



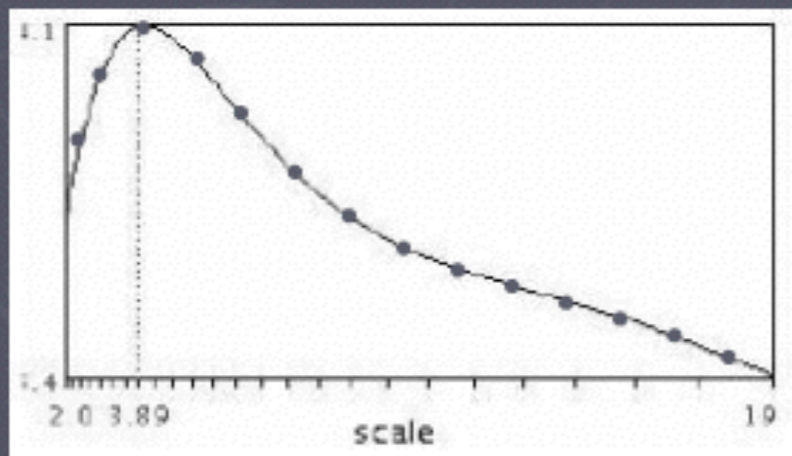
# Automatic scale selection



$$f(I_{i_1 \dots i_m}(x, \sigma))$$



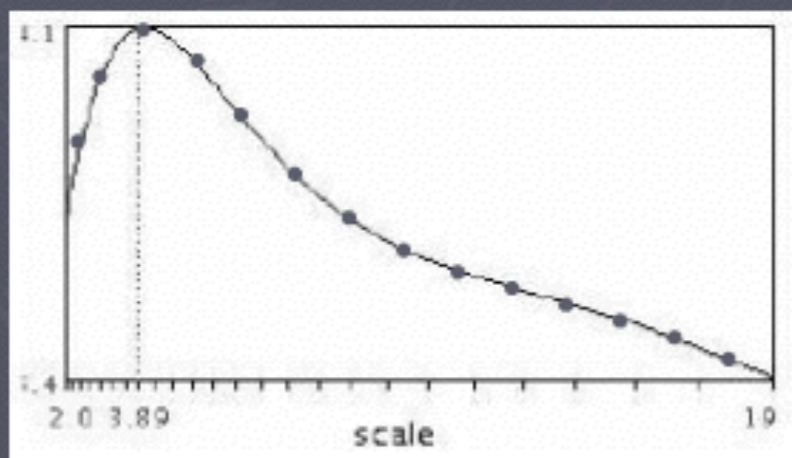
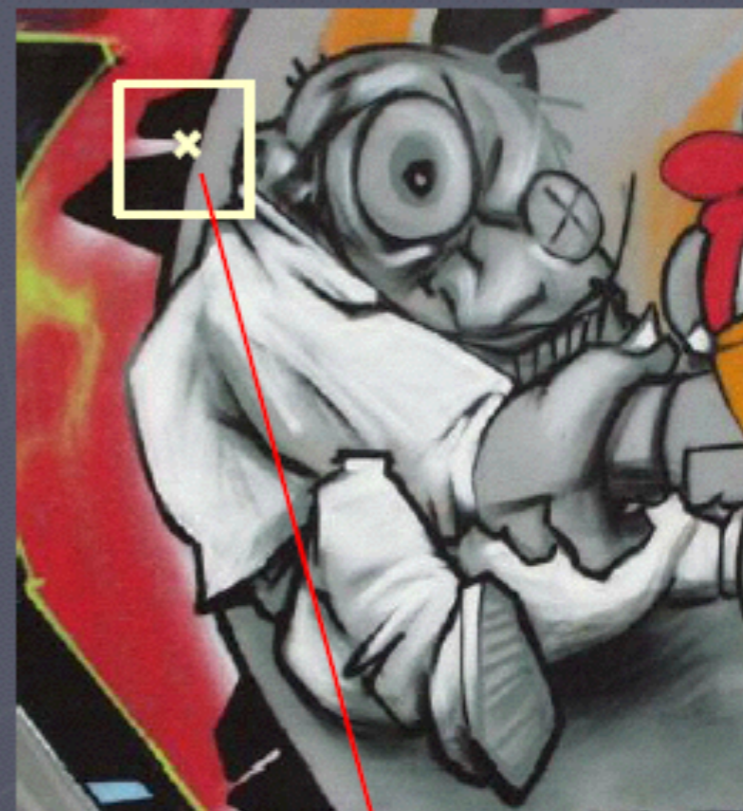
# Automatic scale selection



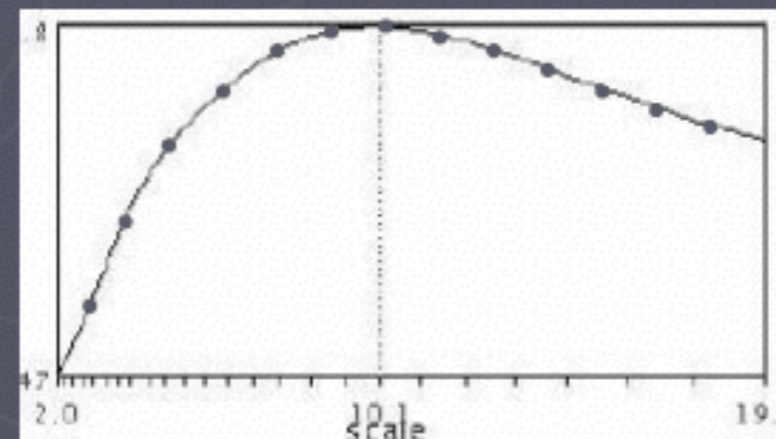
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



# Automatic scale selection



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

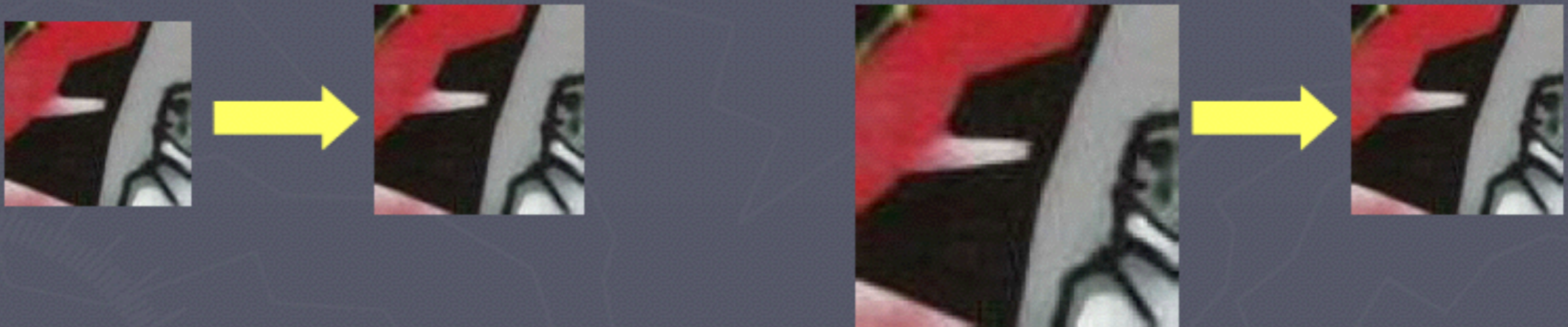


$$f(I_{i_1 \dots i_m}(x', \sigma'))$$



# Automatic scale selection

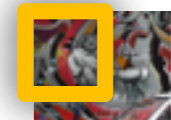
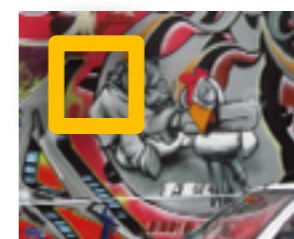
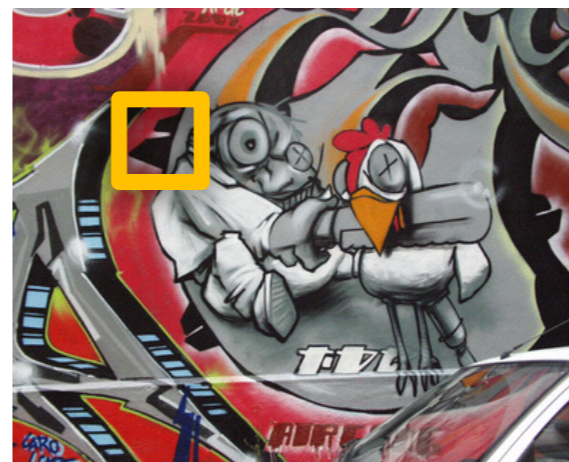
Normalize: rescale to fixed size





# Implementation

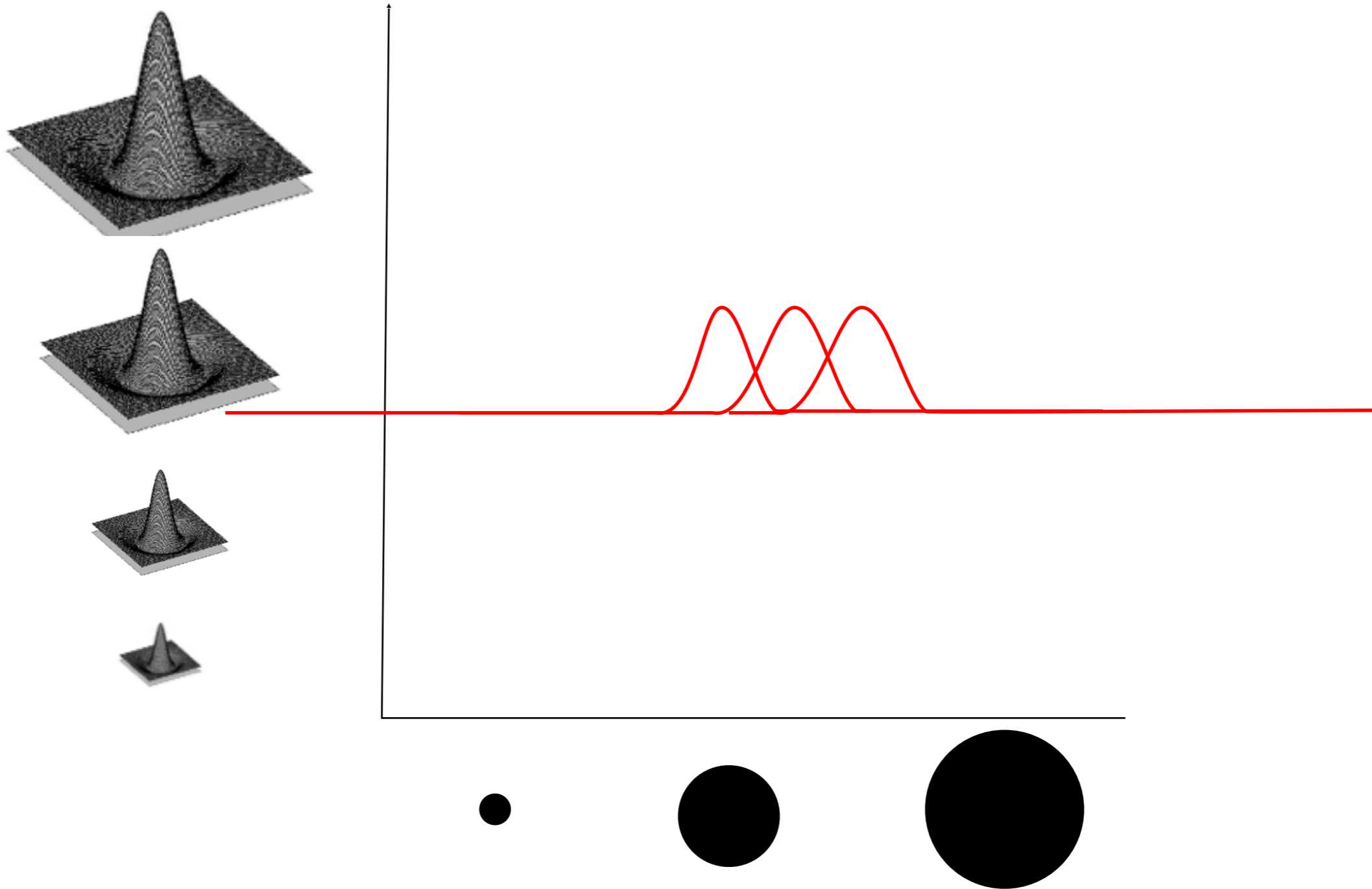
- Instead of computing  $f$  for larger and larger windows, we can implement using a fixed window size with a Gaussian pyramid



(sometimes need to create in-between levels, e.g. a  $\frac{3}{4}$ -size image)

# What Is A Useful Signature Function?

- Difference-of-Gaussian = “blob” detector

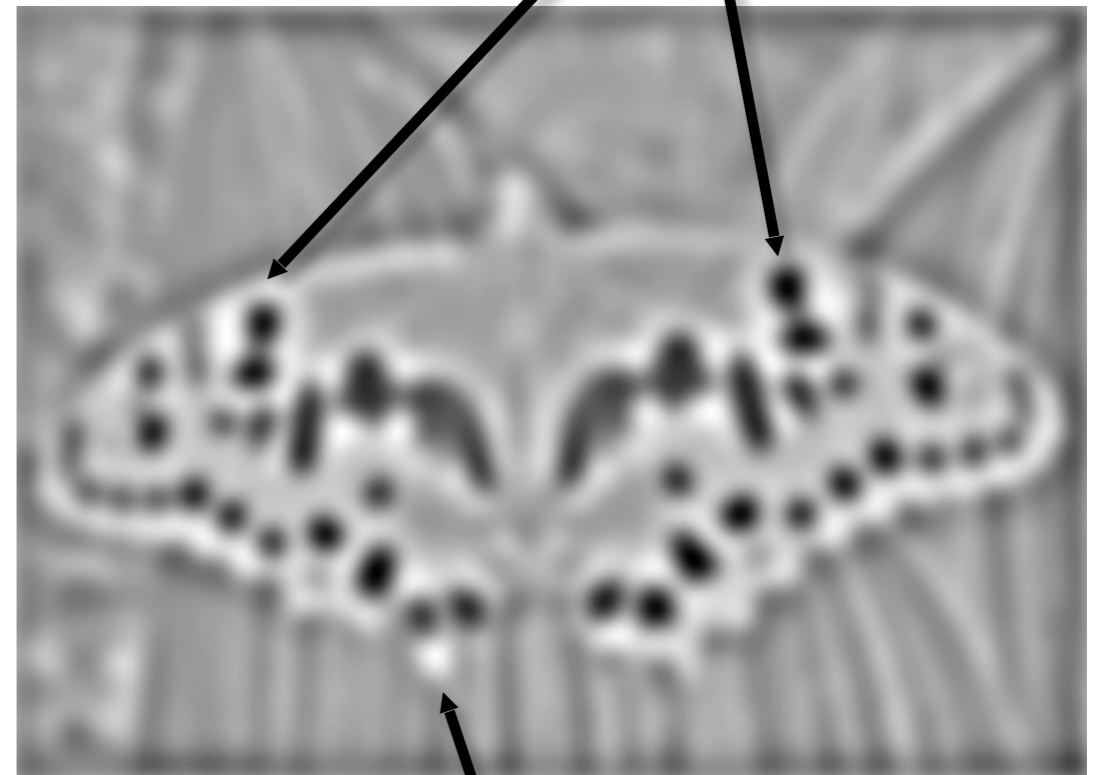


# Laplacian of Gaussian

- “Blob” detector



$$* \text{LoG} =$$

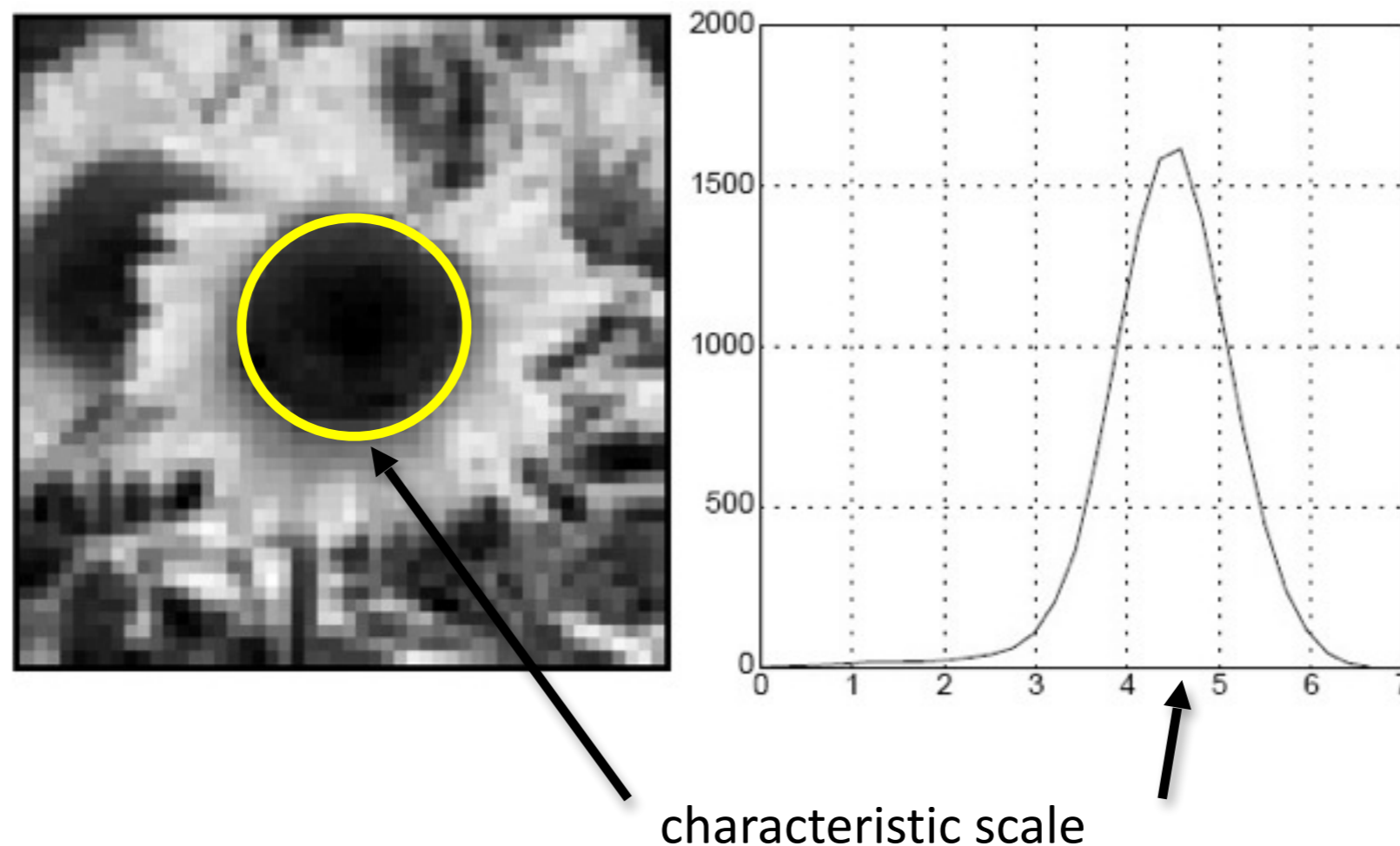


- Find maxima *and minima* of LoG operator in space and scale



# Characteristic scale

- We define the characteristic scale as the scale that produces peak of Laplacian response



T. Lindeberg (1998). ["Feature detection with automatic scale selection."](#)  
*International Journal of Computer Vision* **30** (2): pp 77--116.

# Scale-space blob detector: Example



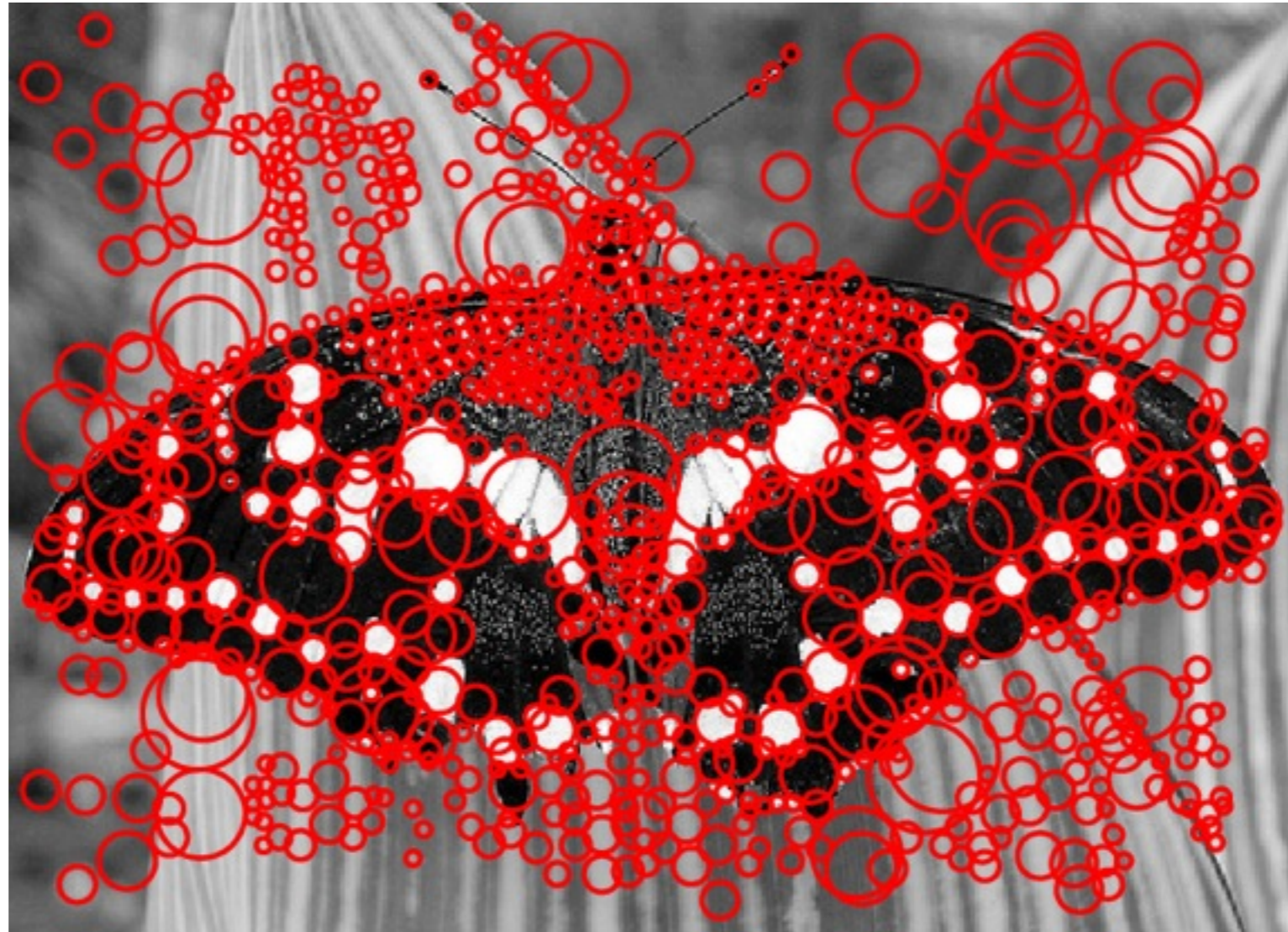
# Scale-space blob detector: Example



sigma = 11.9912

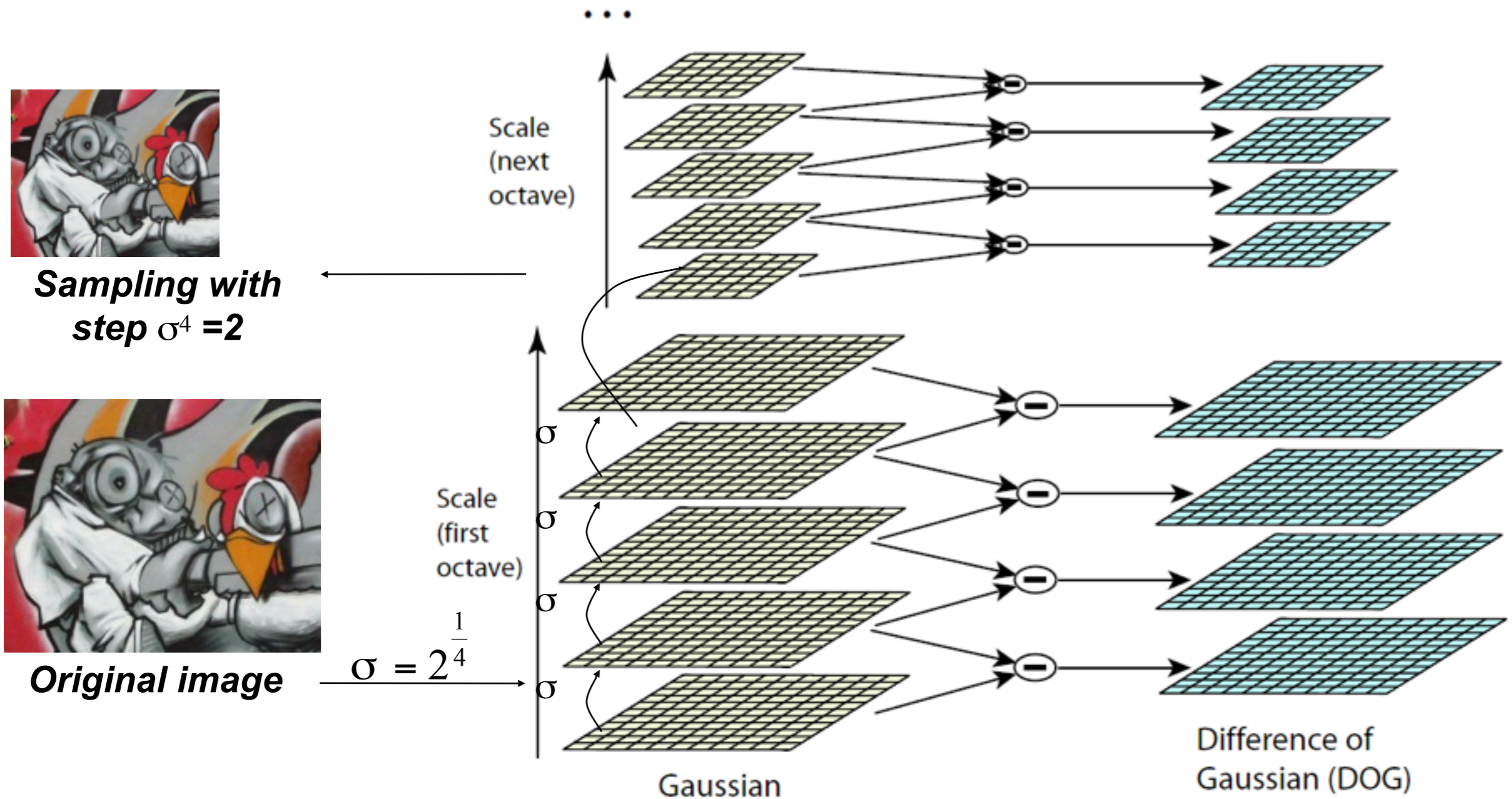


# Scale-space blob detector: Example



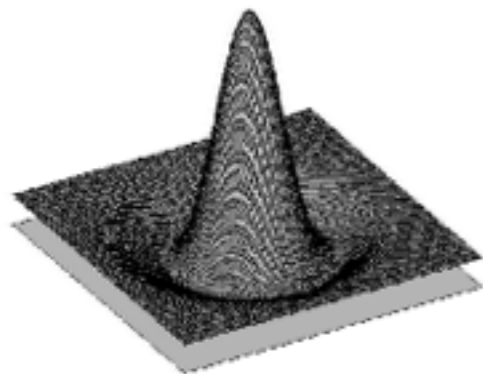
# DoG – Efficient Computation

- Computation in Gaussian scale pyramid



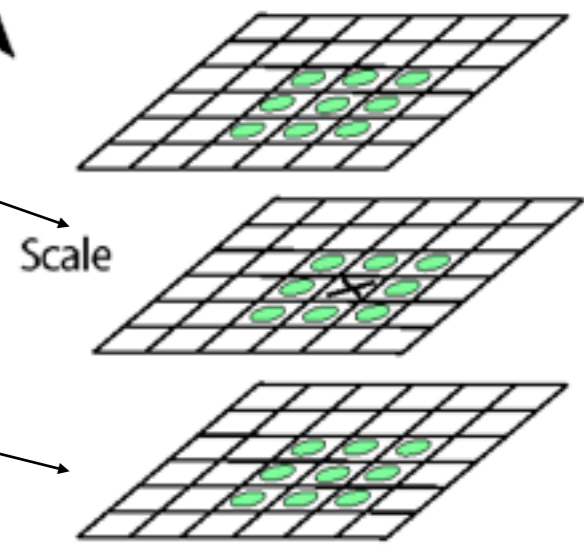
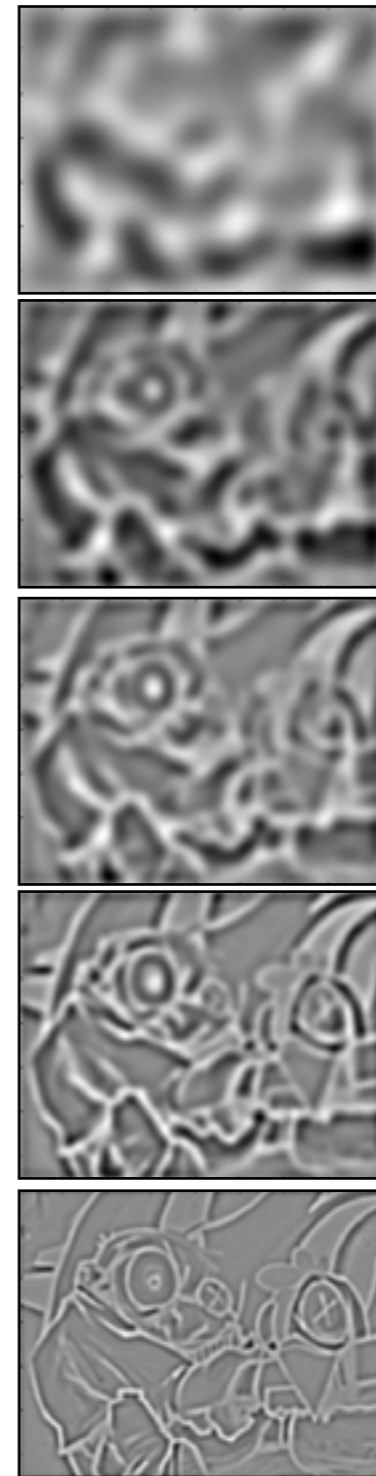


# Find local maxima in position-scale space of Difference-of-Gaussian



$$L_{xx}(\sigma) + L_{yy}(\sigma)$$

$\sigma$   
5  
 $\sigma$   
4  
 $\sigma$   
3  
 $\sigma$   
2  
 $\sigma$



$\Rightarrow$  List  
of  
 $(x, y,$

# Results: Difference-of-Gaussian

